

Micro Soccer Rules 4 v 4

U6-8 age group

The SYSC plays 4v4 Micro Soccer (primarily 5, 6 and 7 year olds) for several reasons:

First, and most important, Micro Soccer is a program that is designed to better meet the “Development” needs of the young soccer player – every child gets many more touches on the ball per game.

Each player will need to provide soccer cleats, shin guards and a size 3 soccer balls. The season usually starts after the Saturday after Labor Day and ends after 8 weeks.

Games:

- Are played only on Saturdays
- Will be scheduled between 8 AM and 2 PM
- Will take place at Stocker fields
- Are seldom canceled due to weather

We will be using volunteer parent referees to officiate our Micro Soccer games. This is being done for two reasons:

- First, adult referees will provide more appropriate assistance to the young players, who are not familiar with soccer rules and procedures,
- Second, the more parents that are involved in the program, the more successful the program will be.

Each team will provide one referee each Saturday. The coach should try to identify as far ahead of the first game as possible at least 2, and up to 4, parents willing to serve as referees for games. Coaches must ensure that these parents are familiar with these rules.

1. The 4 v 4 field is approximately 25 yards x 35 yards.
2. Each team has three people on the field at a time.
3. Soccer ball is a size 3.
4. There are no off sides at this age, but we strongly encourage that you do not allow players to just stand by the goal.
5. Goalkeepers will not be used. We encourage all three players on the field to advance the ball and attempt shots on goal. Coaches can assign one defender and two forwards.

6. A coin toss will be conducted before the game between the teams to decide who gets to kick-off first. The loser of the coin toss will decide which goal they want to defend.
7. The kick-off will be taken at the middle of the field. The opposing team must line up on their 6-yard line.
8. At half time the teams must switch sides. The loser of the coin toss will kick-off the second half. The kick-off will be taken at the middle of the field.
9. The games consist of two 20 minute halves, with a 5 minute halftime. Equal playing time is expected for all players, substitute freely whenever the ball out of play.
10. When the ball goes out of play, the game is re-started by one of the following ways.
 - a. Over the sidelines, with a throw-in.
 - b. Over the goal line, with a goal kick if attacking team last touched the ball. All goal kicks will be taken from the 6-yard line depending on where the ball went out.
 - c. Over the goal line, with a corner kick if the defending team last played the ball. Corner kicks are to be taken from where the goal line and sideline meet.
 - d. After a goal is scored, re-start the game with a kick-off, which is taken at the middle of the field. The opposing team must line up on their 6-yard line.